## Report on the Use of the Life-wide Learning Grant 2022-23 School Year

Schools are required to upload this Report or the School Report which consist of this Report endorsed by their SMCs / IMCs onto the homepage of the schools for the sake of enhancing transparency and in accordance with the established practice.

Category 1: To organise / participate in life-wide learning activities

Categ	ory 1: To organise / participate in life-wio	de learning activities	•		•	•									
			Target S	tudents				Donata			Essential Learning Experiences (Please put a ü the appropriate box(es);				
No.	Name, Brief Description and Objective of the Activity	Date	Level	Number of Participants	Actual Expenses (\$)	Actual Expenses per Person (\$)	Nature of Expenses*	Oomain (Please select or fill in the domain of the activity as appropriate)	Evaluation Results	Intellectual Development (closely linked with curriculum)	<u>V</u> alues Education	Physical and Aesthetic Development		Career-related Experiences	
1.1	Local Activities: To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness or to organise diversified life-wide learning activities to cater for students' potential and nurturing in students positive values and attitudes														
1	AFTEC drana Travel expenses	Second Term	S1	133	5,050.00	37.97	E2	English Language	Over 90% of our students liked the performance and pre-show workshop and they thought we should continue next year.	Y		Y			
2	Training for drama performance	First Term	S1-S6	15	1,783.70	118.91	E7	English Language	Over 90% of our students liked the training and performance at the Open Day and Outreach Drama Workshop.	Y	Y	Y	Y		
3	全方位考察: 從傳統建築看中華文化	Feb 2023	中二至中五	43	1,003.40	23.33	E2	中國歷史及中華文化	同學大多認真完成考察工作紙,在分組匯報中能總 結考察所學,從古蹟中發現中國傳統建築設計的精 髓,顯示他們對歷史文化和傳統建築的珍視。	Y	Y				
4	1-day Field visit to the Northeast Hong Kong	Second Term	S5	23	10,238.80	445.17	E1	Geography	All S5 Geography students visitied coastal landforms at remote location in Sai Kung. Students gained field experience	Y					
5	校園集古村-古代科技	Second term	S1 & S2	240	49,980.00	208.25	E1	中史、科學、STEAM	兩級同學相當投入活動,問卷中有超過九成同學同 意推介此活動予下年的同學。	Y	Y				
6	全方位學習: 從社區保育看 可持續發展	Apr 2023	S5	75	3,934.00	52.45	E2	旅遊與款待科、經濟科、 中國歷史科	九成以上同學完成及繳交考察專題報告。考察過程 中同學分組完成任務,發揮協作精神。專題報告中 ,同學亦認真完成課業,從中反映他們對可持續發 展概念的認識及提升了他們的古蹟保育意識。	Y	Y				
7	全方位考察:漫遊赤柱	First Term	S5	80	1,284.00	16.05	E2	地理、歷史、旅遊、經濟	八成以上參加者同意赤柱實地考察活動,加深他對 相關學科議題的認識和興趣。	Y					
8	STEAM elites program	Whole year	S2-S4	20	49,800.00	2,490.00	E6		2 teams of students paticipated in the competition and got merit prize. New batch of students was recuited and joined some activities in the 2nd term. All students agreed their creativity, problem-sloving skills have been promoted through the activities.	Y		Y		Y	
9	Participation in external STEM activities and competitions	Whole year	S1-S6	63	15,061.17	239.07	E1		Students presented in the booth in L&T Expo 2022 invited by OGCIO. 11 teams of students participated in the competitions and got merit prize, 2nd-runner up, 1st-runner up, overall 2nd-runner up, champion. All students agreed their creativity, problem-solving skills have been promoted through the competitions.	Y		Y		Y	
10	Other Learning Experience Aviation STEM training course, year round	Whole year	S1-S6	167	35,820.00	214.49	E6		Students were motivated to join competition after attending the course. All students agreed their creativity, problem-solving skills have been promoted through the competitions.	Y		Y		Y	
11	Aerosim Advanced Aviation Training Program	Second term	S4	15	44,100.00	2,940.00	E6	STEAM Education	Students were motivated to join competition after attending the course. All students agreed their creativity, problem-solving skills have been promoted through the competitions.	Y		Y		Y	
12	Innovation Team Bellabot Delivery Robot Training Program for IT Club	Whole year	S3	122	79,000.00	647.54	E6		Survey has been done in the 2nd term. 84% of students agreed that experience gained in learning activities has strengthened their ability to integrate and apply their knowledge and skills in solving daily life problems.	Y		Y		Y	
13	Coding 101 Artificial Intelligence (AI) with Temi - The Personal Robot Training Program for IT Club	Whole year	S3	122	186,000.00	1,524.59	E6		Survey has been done in the 2nd term. 86.7% of students agreed that Temi workshop has strengthened their ability to integrate and apply their knowledge and skills in solving daily life problems. 84.4% of students agreed that Temi workshop can let them recognize the latest technology.	Y		Y		Y	

	S1 STEM lessons (paper plane and LED							]	Students gained the basic knowledge of flying and also					
14	board making)	Whole year	S1	128 2,	,051.84	16.03	E1		circuitry. They are interested in making the LED board.	Y		Y		Y
15	S2 STEM lessons (AI)	Whole year	S2	116 4,	,030.47	34.75	E1		Students understand how AI works and some fundamental knowledge about AI. They can make games with AI.	Y		Y		Y
16	VR Application and Virtual Character Design and Development	Second term	S3-S5	20 40	0,000.00	2,000.00	E6		Students gained a foundation in VR technology and the ability to develop their own VR application.	Y				
17	Class activities	Whole year	S1-S6	682 25	5,398.63	37.24	E1		All forms agreed that the sense of belongings is enhanced through orgaising and participating in class/form activities.		Y			
18	Positive values and character strengths Mascot design competition	Oct, Nov 2022	S1-6	682 4,	,461.70	6.54	E1		All forms agreed that the competition could help students understand more about character strengths and		Y			
19	Model Class competition	Whole Year	S1-S6	360 6,	,758.80	18.77	E1		enhance their creativity.		Y			
20	WARZONE 90	Oct 2022	S5	45 9,	,000.00	200.00	E1		九成以上參加者同意互動工作坊有助培養正面的價 值觀和態度。		Y			
21	德育及公民教育講座	全年	中一至中六	408 5,	,400.00	13.24	E1		八成以上參加者同意講座有助培養正面的價值觀和 積極的生活態度。		Y			
22	本地一日遊活動	Apr 2023	中一至中五	35 11	1,420.00	326.29	E1	Positive values and attitudes	九成以上參加者同意活動有助培養正面的價值觀和 積極的生活態度。		Y			
23	Life Planning programmes / activities	Whole year	S3-S6	440 43	3,050.00	97.84	E1		93% students agreed that the programmes helped them set goals in life planning.					Y
24	Community services	Whole year	S3	110 22	29.50	2.09	E1		Students were encouraged to take part in community services in different dimensions.				Y	
25	Various activities and workshops related to values education and counselling support to students	Whole year	Whole school	679 11	18,635.86	174.72	E1		93% of the participants agreed that positive values could be nurtured in them as well as the physical and mental health could be promoted through participation in the activities.		Y			
26	Good Learning Habits Enhancement Scheme	Whole year	S2	60 3,	,756.00	62.60	E9		around 50% of S2 students were awarded and 90% of them agreed that their learning habits and motivation had been improved.		Y			
27	Organizing activities by CCA groups	Whole year	Whole school	600 60	0,581.49	100.97	E1		CCA participants agree that their horizons could be broadened and their generic skills be enhanced. Positive values could be nurtured when erolled in various activities.	Y				
28	Video & streaming boardcast workshop	Second term	S3-S5	10 32	2,000.00	3,200.00	E6	Co-curricular activities	students who particioated in the worlshop have gained the capability to manage an boardcast show under lots of practicil training			Y		Y
29	Audio & Lighting backstage workshop	Second term	S3-S5	10 35	5,846.00	3,584.60	E6		students who particioated in the worlshop have gained the capablity to manage an event under lots of practicl training			Y		Y
30	Virtual Boardcast Design and Development	Second term	S1-S6	40 40	0,000.00	1,000.00	E6		Students gained a foundation in virtual boardcast and the ability to operate the boardcast system.	Y				Y
31	Talk on Art appreciation	Second term	S2	120 2,	,000.00	16.67	E5		83% students agreed that their knowledge in Art history including Music and Visual Arts had been improved.			Y		
32	Directing and training for variety performance in Speech Day	First Term	S1-6	140 15	58,500.00	1,132.14	E5	Co-curricular activities	Dver 80% of the participants appreciated the creative and aesthetic abilities of the students through the performances in the 60th Anniversary Speech Day. 80% of students agreed that their horizons on performing arts were broadened through the Speech Day performances and they gained valuable experience.			Y		
33	Cognitio College Symphonic Band (Regular rehearsals and classes)	Whole year	S1-6	50 84	4,600.00	1,692.00	E5	Individual Execellence - Aesthetic Education	It is recommended that students performance activities			Y	Y	
34	Cognitio College Symphonic Band (Music training camp)	July 2023	S1-5	35 7,	,090.00	202.57	E1	Individual Execellence - Aesthetic Education	(e.g. Variety Show) could be conducted in the coming academic year to enhance students' potentials.			Y		
35	Training of choir	Whole year	S1-S5	62 23	3,625.00	381.05	E5	Individual Execellence - Aesthetic Education	82% of students agreed that their performing standard as well as self confidence had been improved.			Y		
36	試後活動:緣繩下降	29/6/2023	S5	92 9,	,920.00	107.83	E5	中五級會	所有同學能完成挑戰,活動亦符合級的中心任務— 堅毅精神,來年繼續。		Y	Y		
37	Training programmes for members To train members in aspects like leadership, communication skills, red cross skills (first aid, knotting,etc)	Second Term	S1-6	30 9,	,000.00	300.00	E6	CCA (Red Cross)	Students can learn to be more responsible and enhance their leadership skills like problem solving skills, communicating skills and practical skills.	Y				
38	Art Therapy Workshop	Whole year	S4	20 19	9,600.00	980.00	E5	Aesthetic Education (OLE)	Students experienced subconscious and conscious creation understanding.From creation and analysis, help to understand self and relieve stress			Y		

39	Theatre Design and Backstage	Whole year	S4	20	28,000.00	1,400.00	E5	Aesthetic Education (OLE)	Students can learn more about theatre design and the scene behind. Also, they were highly motivated to theatre practice such as body exercise and wood textrue imitation lesson.			Y		Y
40	Coffee groud Ecoworkshop	May 2023	S1-6	30	5,700.00	190.00	E1	ECOL - Green Team	Students experienced subconscious and conscious creation understanding. From creation and analysis, help to understand self and relieve stress		Y			
41	Sport Competitons	Whole year	S1-6	80	17,412.60	217.66	E1		Students represent our school to participate in various sports competitions. Among differents competitions, track & field team and volleyball team are the most outstanding team.		Y	Y		
42	Training Programme of School Rope Skipping Team	Whole year	S1-6	30	26,770.00	892.33	E5	Physical Education			Y	Y		
43	Training Programme of School Track & Field Team	Whole year	S1-6	60	62,650.00	1,044.17	E5	Physical Education	]		Y	Y		
44	Training Programme of School Basketball Team	Whole year	S1-6	60	43,600.00	726.67	E5	Physical Education	Students actively participated in the training. Through the trainings, they are able to build up better skills,		Y	Y		
45	Training Programme of School Table- tennis Team	Whole year	S1-6	30	55,100.00	1,836.67	E5	Physical Education	communication skills, leadership skills, and sense of belongings.		Y	Y		
46	Training Programme of Shool Volleyball Team	Whole year	S1-6	60	146,330.00	2,438.83	E5	Physical Education			Y	Y		
47	Traing Programme of Dance Team	Whole year	S1-6	30	46,500.00	1,550.00	E5	Physical Education			Y	Y		
48	Community services To provide training, help students know more about the needs of the community and organise activities	Whole year	S2, S4, S5	320	41,750.00	130.47	E1	Community Service (OLE)	Through visits and participating in various community service, students can understand and know more about the needs of the community. They can show care and respect to others.				Y	
49	即興戲劇	Whole year	S1-S5	27	28,000.00	1,037.04	E5	CCA(文理劇社)	全部同學同意活動能培養創意及團體合作精神,豐 富戲劇演出經驗,全部參賽學生均獲得「香港創意 戲劇節2023-傑出獎」	Y	Y			
50	Summer Camp (CCA)	Whole year	S1-S5	40	28,484.00	712.10	E1	CCA Groups	Students actively participated in the training. They are able to build up communication skills, leadership skills.		Y			
51	Speech Competition (PTH)	First Term	S1-S5	3	450.00	150.00	E1	中文科、普通話科	全部同學喜歡活動,並同意活動有助提升表達技巧 及理解誦材的能力。			Y		
52	HK Schools Music Festival	Second Term	S1-5	7	1,740.00	248.57	E1	Aesthetic Education	Over 90% of students agreed that their performance standard had been improved.			Y		
(Please i	insert rows above if the space provided is insuffici													
		Sul	b-total of Item 1.1	6,889	\$1,772,496.96									
1.2	Non-Local Activities: To organise or particip	oate in non-local exchange activi	ities or non-local co	mpetitions to be	roaden students' ho	orizons								
1														
2														
3														
4														
(Please i	insert rows above if the space provided is insuffici	ient.)												
		Sul	b-total of Item 1.2	0	\$0.00									

Expenses for Category 1

\$1,772,496.96

6,889

## Category 2: To procure equipment, consumables or learning resources for promoting life-wide learning

No.	Item	Purpose	Actual Expenses (\$)
1	Art Therapy Workshop	Equipment, tools and materials for lessons	\$1,322.92
2	Procreate APP	Procreate APP is a tool used in digital drawing lessons, encourage students to create their own animation.	\$967.00
3	Uniform of Basketball School Teams	To arouse the sense of belonging of students	\$10,673.00
4	Uniform of Volleyball School Teams	To arouse the sense of belonging of students	\$10,037.00
5	Uniform of Track and Field School Teams	To arouse the sense of belonging of students	\$5,800.00
6	Uniform of Rope Skipping School Tean	To arouse the sense of belonging of students	\$1,834.00
7	Uniform of Dance School Team	To arouse the sense of belonging of students	\$3,264.26
(Please	insert rows above if the space provided is insuffic	eient.)	
		Expenses for Category 2	\$33,898.18
		Expenses for Categories 1 & 2	\$1,806,395.14

## Category 3: Number of Student Beneficiaries

Total number of students in the school:	679
Number of student beneficiaries:	679
Percentage of students benefitting from the Grant (%):	100%

Name of Contact Person for LWL:	Ms Cheung Mei Yee
Post of Contact Person for LWL:	Vice Principal

* Input using the following codes; more than one code can be used for each item.	
E1 Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc. )	E6 Fees for students attending courses, activities or training organised by external organisations recognised by the school
E2 Transportation fees	
E3 Fees for non-local exchange activities / competitions (students)	E7 Purchase of equipment, instruments, tools, devices, consumables
E4 Fees for non-local exchange activities / competitions (escorting teachers)	E8 Purchase of learning resources (e.g. educational softwares, resource packs)
E5 Fees for hiring expert / professionals / coaches	E9 Others (please specify )